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|---|---|
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| Author(s): | Wright, Cornell G. Jr. |
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| Issued: | 2015-10-07 |


# Trinity Burst Buffer

## Hardware and Software Architecture

Cornell Wright
Nathan Hjelm

October 2015



Operated by Los Alamos National Security, LLC for the U.S. Department of Energy's NNSA

# Agenda

- Acknowledgements
- Burst Buffer Background
- Trinity Burst Buffer Hardware and Software
- HIO Design
- DataWarp Administration
- Multi-Job Scenarios
- Project Status

# Acknowledgements


- Many people and groups have contributed to the concept, design and development of burst buffer, Trinity and the materials in this talk.
- Including:
  - Gary Grider
  - Josip Loncaric
  - Doug Doerfler (SNL)
  - Nathan Hjelm
  - Nick Wright (NERSC)
  - Dave Henseler (Cray)
  - Bob Pearson (Cray)
  - Bronis de Supinski (LLNL)
  - Adam Moody (LLNL)
  - John Bent (EMC)

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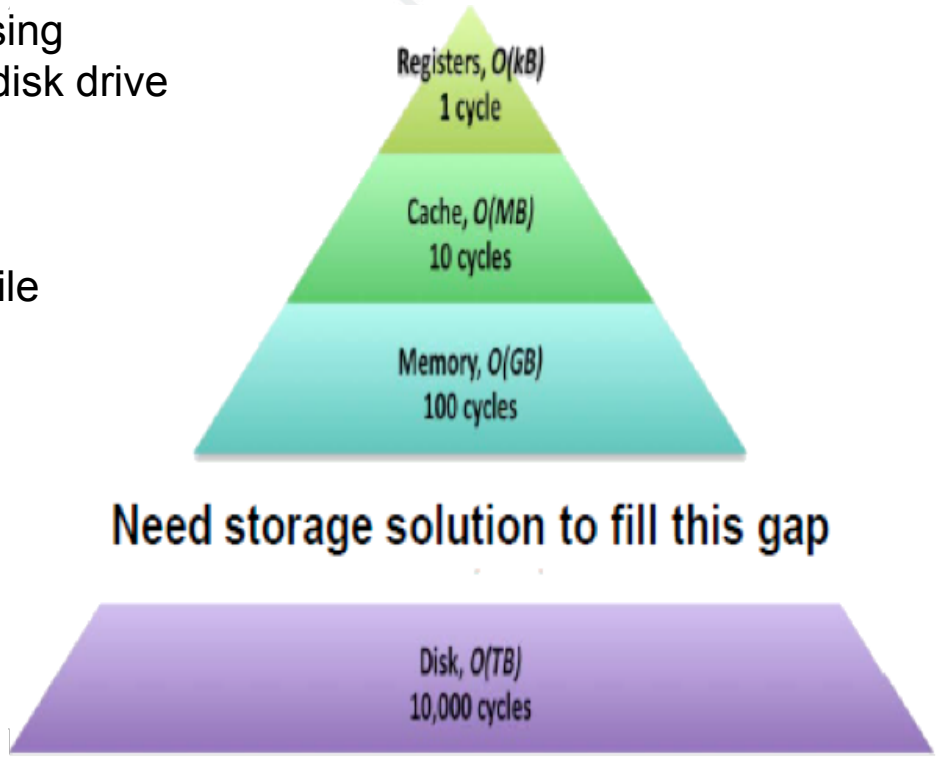
# Terminology

- Burst Buffer
  - A high-speed, low cost-per-bandwidth storage facility used to reduce the time spent on high volume IO.
- DataWarp™
  - A Cray SSD storage product that provides burst buffer (and other) function. Initially developed for Trinity and Cori.
- Hierarchical IO Library (HIO)
  - A LANL developed API and library which facilitates the use of burst buffer and PFS for checkpoint and analysis IO on Trinity and future systems.

# Burst Buffers will improve Productivity and Enable Memory Hierarchy Research

- Technology Drivers:
  - Solid State Disk (SSD) cost decreasing
  - Lower cost of bandwidth than hard disk drive
- Trinity Operational Plans:
  - SSD based 3 PB Burst Buffer
  - 3.28 TB/Sec (2x speed of Parallel File System)
- Burst Buffer will improve operational efficiency by reducing defensive IO time
- Burst Buffer fills a gap in the Memory and Storage Hierarchy and enables research into related programming models



# Burst Buffer – more than checkpoint

- Use Cases:
  - Checkpoint
    - In-job drain, pre-job stage, post-job drain
  - Data analysis and visualization
    - In-transit
    - Post-processing
    - Ensembles of data
  - Data Cache
    - Demand load
    - Data staged
  - Out of core data
    - Data intensive workloads that exceed memory capacity

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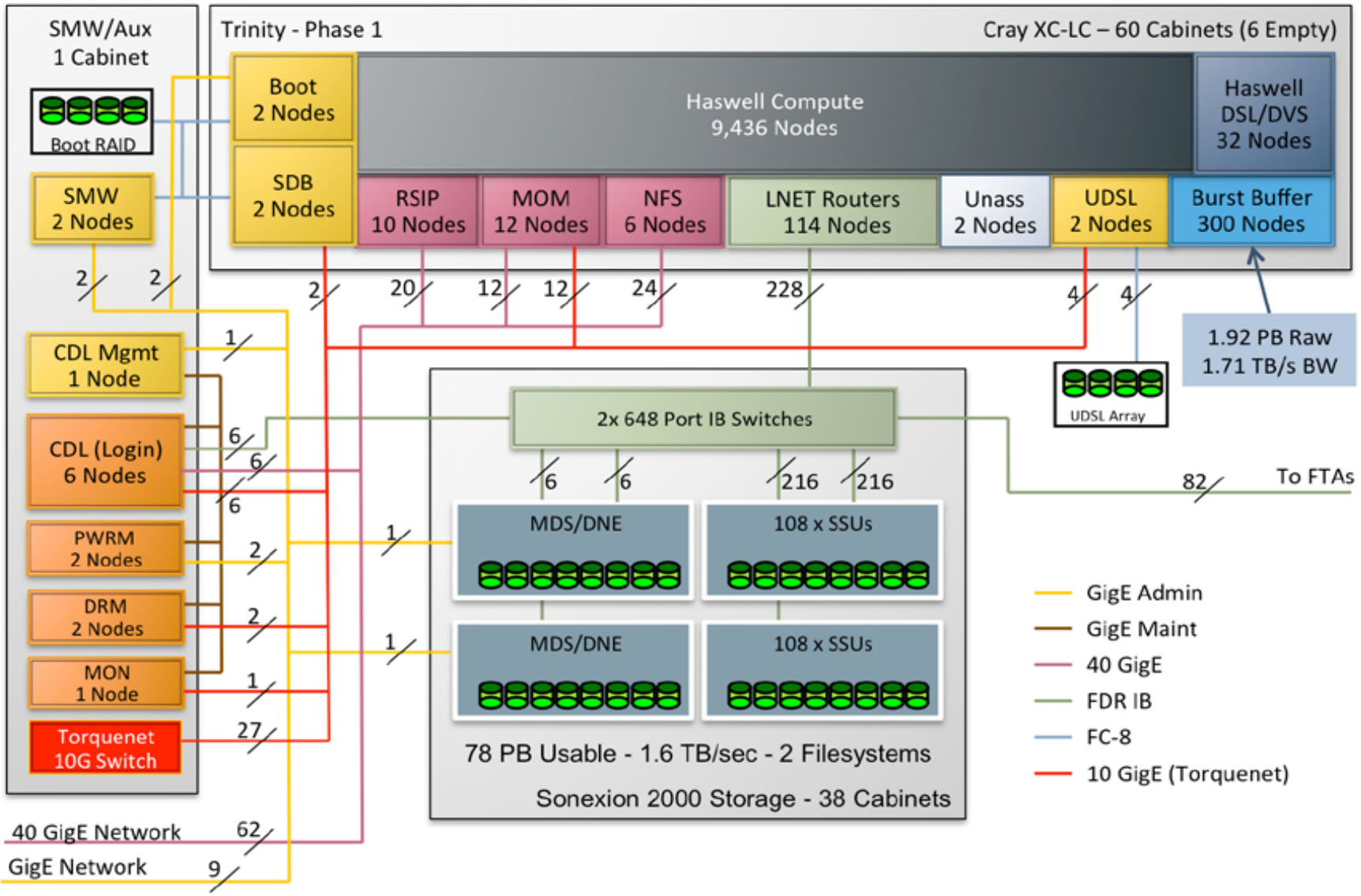
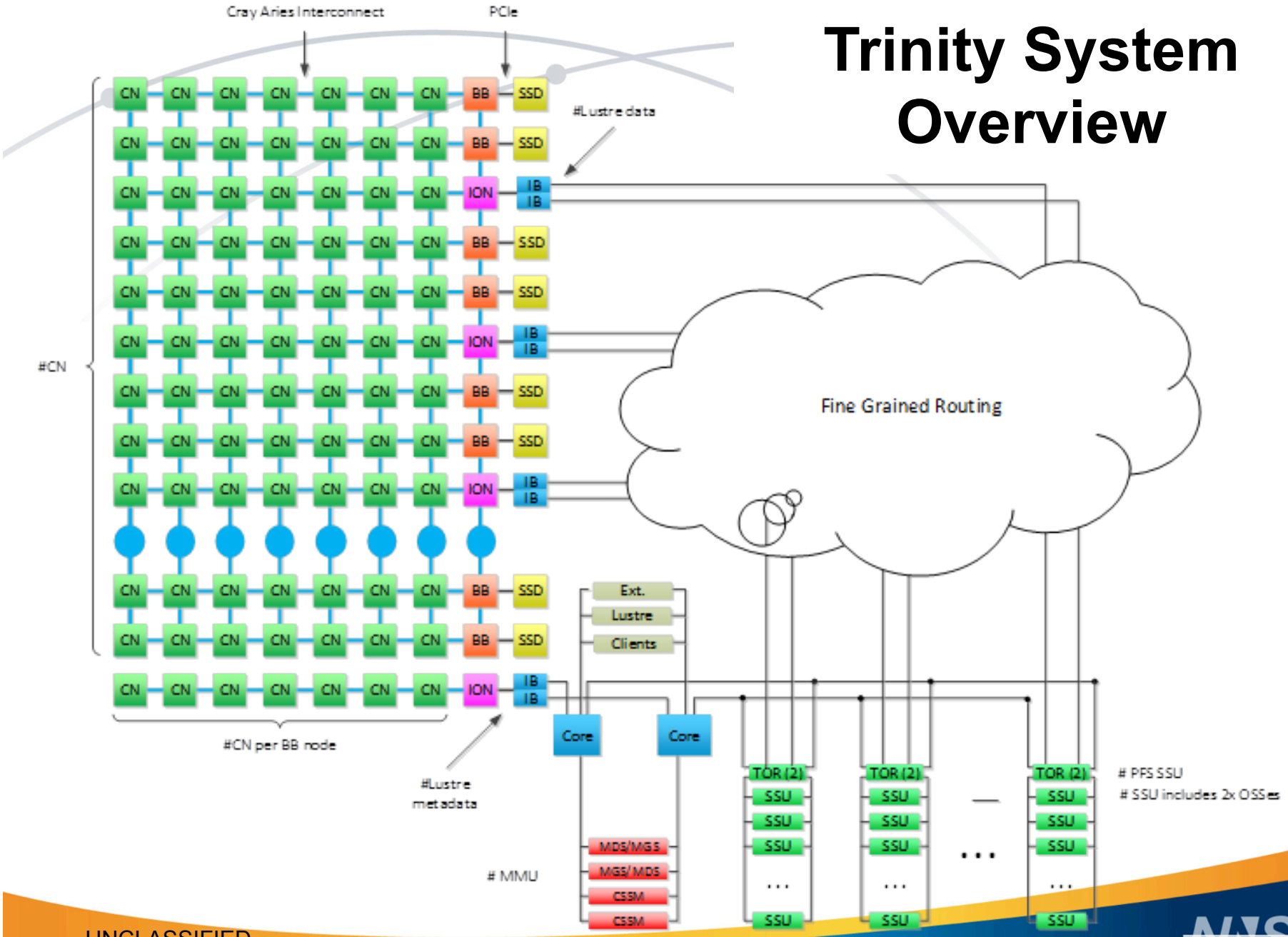
# Trinity Phase 1 Configuration



# Trinity by the Numbers

| Parameter | Phase 1 | Phase 2 | Total |
|---|---|---|---|
| Nodes | ~9500 Haswell | ~9500 KNL | ~19000 Nodes |
| Cores/Node | 32 | 64 - 72 | |
| HW Threads/Node | 64 | 256 - 288 | |
| Memory/Node | 128 GiB | 96 GiB (+16G HBM) | |
| Total Memory | ~1.15 PiB | ~0.91 PiB | ~2.07 PiB |
| Node Peak Perf | ~1.18 Tflops | ~3.01 Tflops | |
| System Peak | ~11.1 Pflops | ~30.7 Pflops | ~41.8 Pflops |
| PFS Capacity | 78 PB | Unchanged | 78 PB |
| PFS Bandwidth | ~ 0.8 TB/S | ~ 0.8 TB/S | 1.6 TB/S |
| Burst Buffer Nodes | 300 | 276 | 576 |
| BB Capacity | 1.92 PB | 1.77 PB | 3.65 PB |
| BB Bandwidth | 1.71 TB/S | 1.57 TB/S | 3.28 TB/S |

# Trinity System Overview



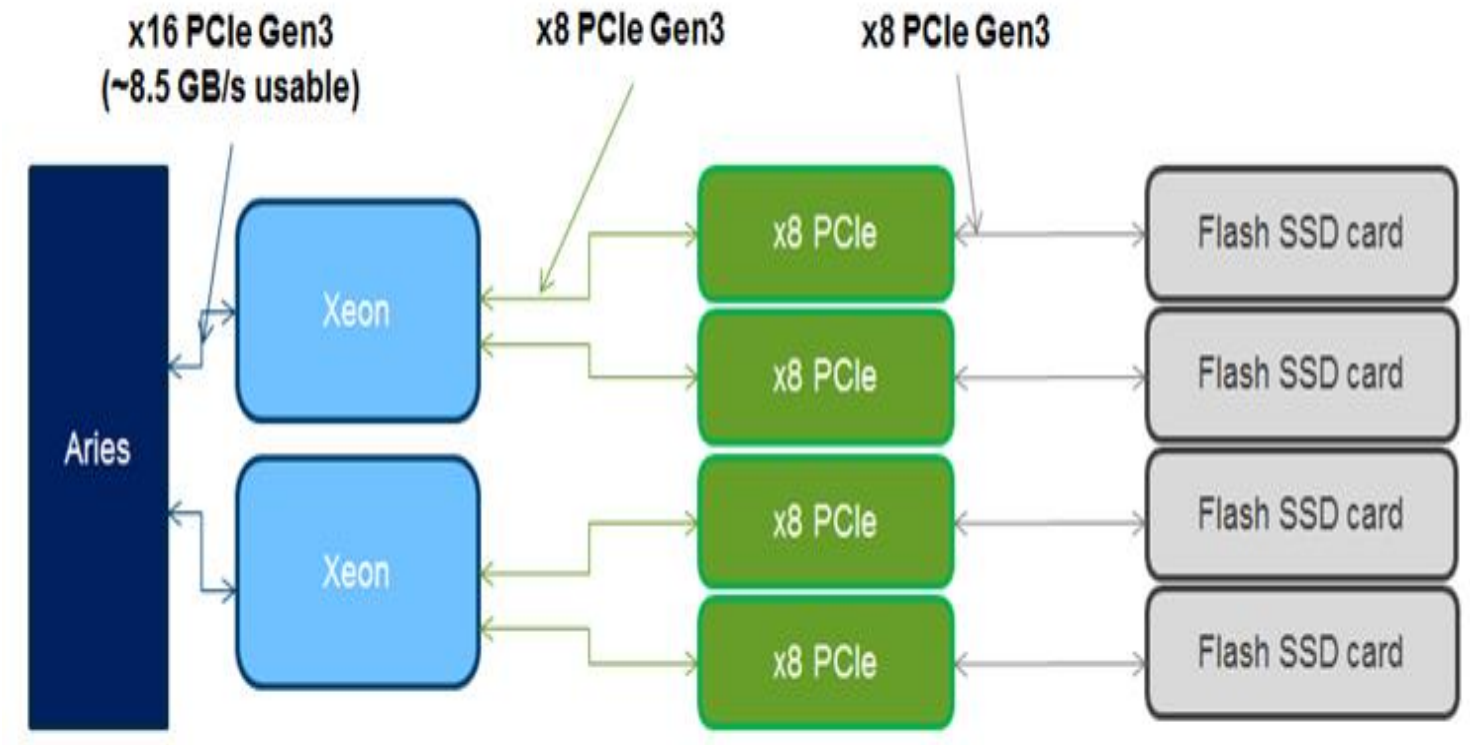
# Trinity Burst Buffer Hardware

- 576 Burst Buffer Nodes
  - Announced as Cray DataWarp™
  - On high speed interconnect - globally accessible
  - Trinity IO Node + PCIe SSD Cards
  - Distributed throughout cabinets

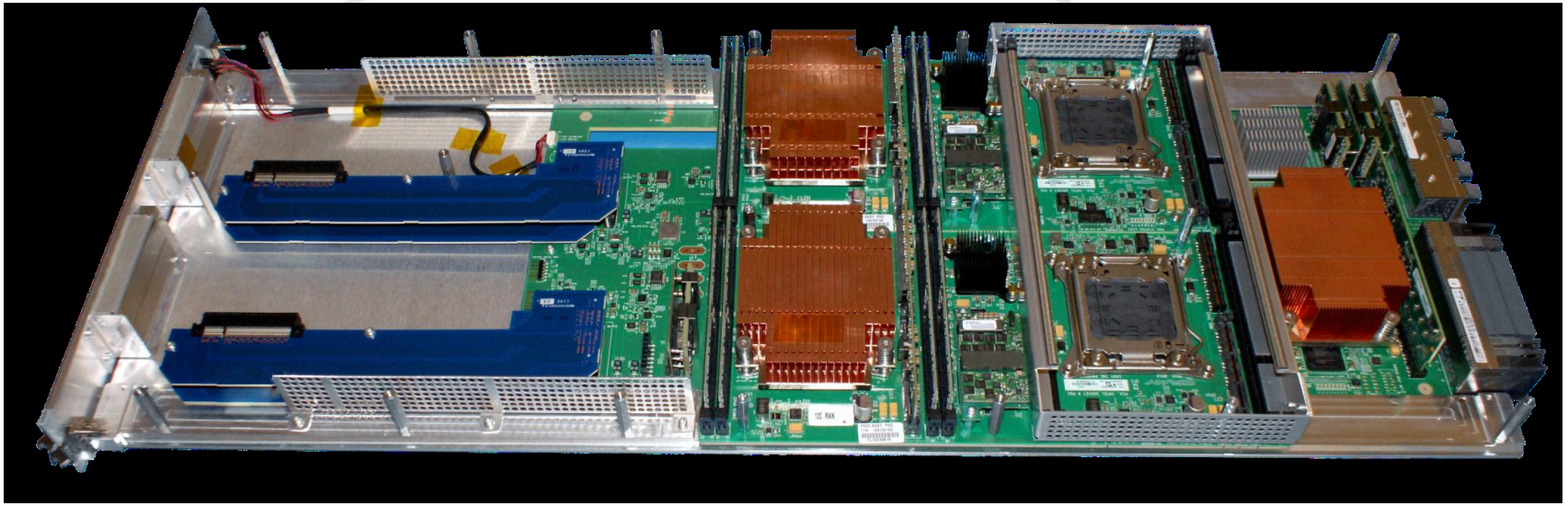
| Metric | Phase 1 | | Full Trinity | |
|---|---|---|---|---|
| | Burst Buffer | PFS | Burst Buffer | PFS |
| Nodes | 300 BB Nodes | 114 LNET Routers | 576 BB Nodes | 234 LNET Routers |
| Bandwidth | 1.7 TB/S | 0.71 TB/S | 3.3 TB/S | 1.45 TB/S |
| Capacity | 1.9 PB | 82 PB | 3.7 PB | 82 PB |
| Memory Multiple | 1.6 X | 67 X | 1.75 X | 39 X |
| Full system checkpoint cost | | | 12% | 21% |

# Cray XC40 DataWarp™ Blade

( 2 Burst buffer Nodes )



# Cray DataWarp™ Blade



↑
Service Blade
(2 nodes)


← SSD Cards

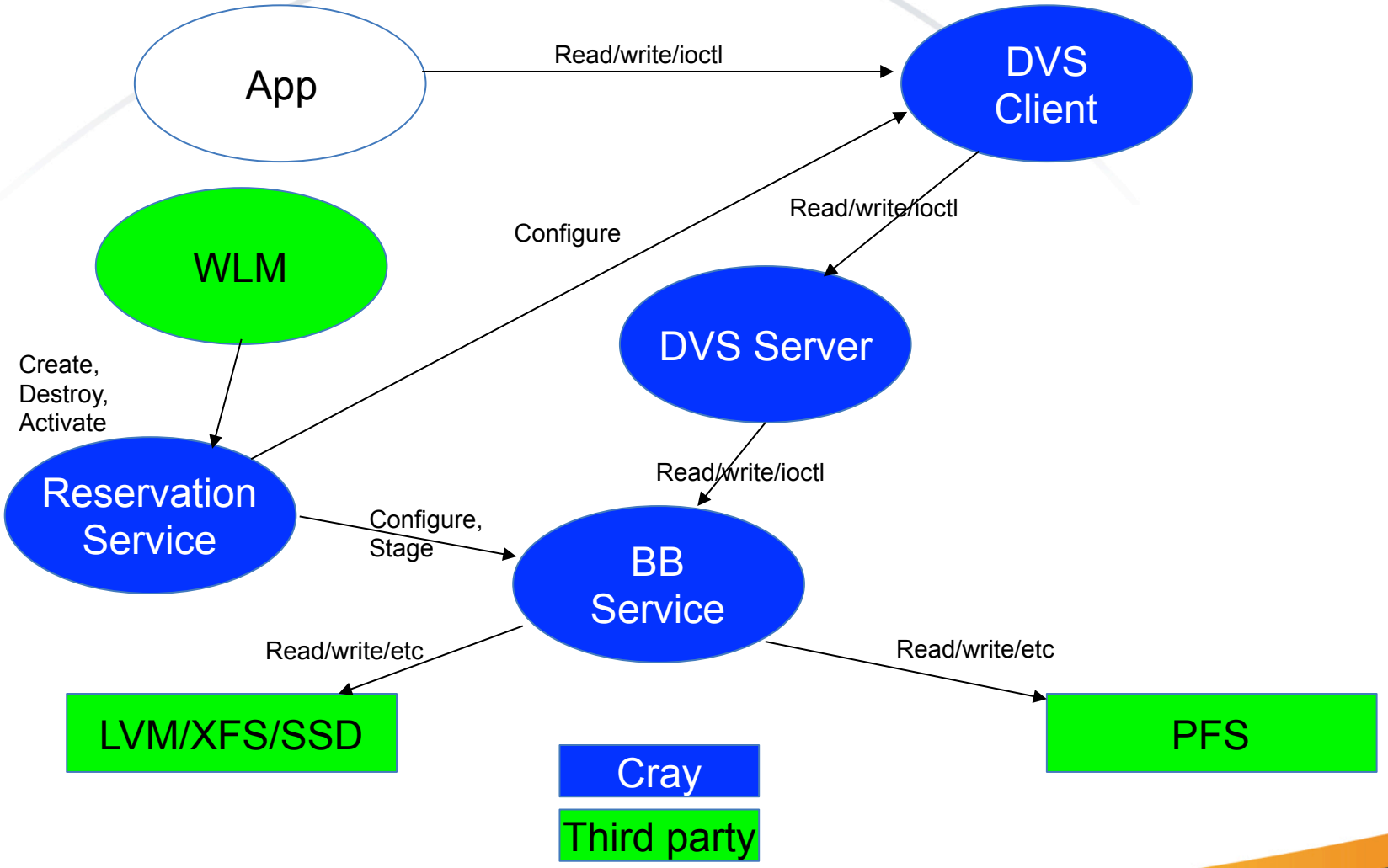
# DataWarp Modes

| Mode | Description |
|---|---|
| Private Scratch | Per node burst buffer (BB) space |
| Shared Scratch | Shared space, files may be striped across all BB nodes. → Used for Trinity Checkpoints ← |
| Shared Cache | Parallel File System (PFS) cache.<br>Transparent and explicit options |
| Load Balanced Read Only Cache | PFS files replicated into multiple BB nodes to speed up widely read files |

# DataWarp System Software

- DataWarp SSD partitioned into allocation units
  - Allocation units belong to LVM volume group
- Workload manager
  - Job submission requests DW capacity
  - Starts job when capacity available
- DataWarp registration service
  - Selects allocation units
  - Creates XFS logical volumes on SSD
  - Mounts via DVS on compute nodes
- Automated stage/drain of specified directories from/to PFS
- Per job write limits (endurance management)
- Administrative Functions – configuration, monitoring, repair

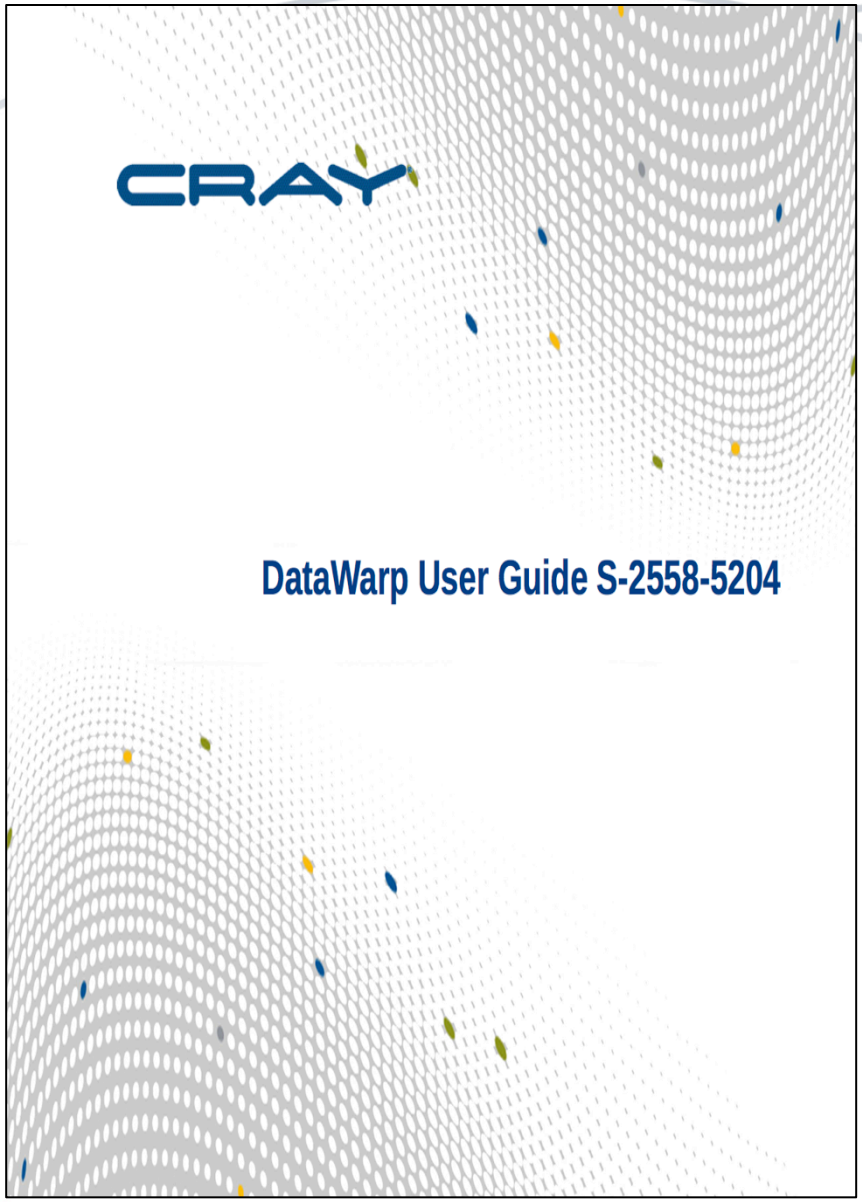
# Burst Buffer System Software



# Workload Manager Integration

## DataWarp Directives in Job Script

- #DW jobdw access_mode=mode capacity=n type=scratch
  - Creates a job DataWarp instance for this job
- #DW persistentdw name=piname
  - Configures access to an existing persistent DataWarp instance for this job
- #DW stage_in destination=dpath source=spath type=type
  - Stages files from the PFS to the DataWarp instance before the user job starts
- #DW stage_out destination=dpath source=spath type=type
  - Stages files from the DataWarp instance to the PFS after the user job completes
- #DW swap nGB
  - Configures compute node swap for this job
  - Not yet available (ETA Nov 15)




- DataWarp User Guide
  - Overview and Concepts
  - Administrative Commands
  - Job Script Commands
  - DataWarp API
  - 48 Pages

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# Applications have Options

- Hierarchical Input Output (HIO) Library
  - Hides vendor specific interface
  - Provides additional performance, reliability, management and diagnostic functions
  - Recommended approach
- Scalable Checkpoint Restart Library (SCR)
  - Adam Moody (LLNL) planning to support Trinity BB with SCR
- Direct POSIX calls from application
  - Will require Cray DataWarp specific ioctl calls to exploit striping and stage / drain functions

# HIO Design Goals

HIO, short for Hierarchical Input Output, is the burst buffer enablement library for Trinity and other systems.

Goals:

- Support Trinity and future Burst Buffer implementations
  - Isolate application from BB technology shifts
- Easy to incorporate into existing applications
  - Lightweight, simple to configure
- Improve checkpoint performance
- Improve job reliability and efficiency
- Support checkpoint and analysis scenarios (e.g., viz)
- Extend to bridge to future IO
  - e.g., Sierra, HDF5, IO Fast Forward II

# Why implement HIO as a library ?

- Simplest packaging and delivery available
- Self contained, minimal external or system dependencies
- Easiest for applications to adopt
- Library approach facilitates rapid prototyping and deployment, responsiveness to application needs
- Library also provides a vehicle to provide (at no cost to applications):
  - Checkpointing best practices
  - Performance and functional diagnostics
  - Mitigation for system problems
- Why not provide via extensions to MPI-IO now ?
  - Existing implementation perform poorly
  - Unloved by users
- Integration with other IO packages will be investigated in future
  - HDF5 ?  SCR ?  ADIOS ?
  - HIO library should be largely reusable in that environment

# HIO Project Features

- Full thread safety
- C/C++/Fortran (2008) support
- Configurable diagnostic and performance monitoring
- Header / Library packaging
- Open-source intention
- Support tri-lab ATS and CTS systems (more than Trinity)
- Prototyped EAP support for HIO as POC and test vehicle
- PFS-only version available now

# HIO Design Features

- Flexible configuration capability
- Abstract view of IO namespace
- Open/Read/Write/Close data interfaces
- Checkpoint management
- Hardware error recovery
- (Future) Job management

# HIO – Flexible Configuration

- Keyword=value format
- Multiple sources for flexibility
  - System file (optional)
  - Application file (entire or partial)
  - Unix environment
  - API call
- Applied on rank 0 and propagated

# HIO – Abstract Namespace

- Named Context / Dataset / ID / Element
  - Context: All data managed by an HIO Instance
  - Dataset: Particular type/format of data
  - ID: Instance of data, expected to be sequence
  - Element: Named section of dataset
- On Trinity, will map to BB & PFS directory structure
- Future system's BB may not have FS
- Basic mode writes directly to N-N or N-1 file(s)
- Optimized mode:
  - Data restructured for performance
  - Transparent to application
  - Limited guarantees on physical file structure
  - Will provide transfer utility to/from N-N or N-1 files

# HIO – Data Interfaces

- Open Dataset specific ID or highest ID
- Synchronous or asynchronous read and write
- Optional strided read and write
- Performance features:
  - Turnstile to limit concurrency
  - Multiple destination directories
- Possible future directions:
  - HDF5 interface
  - POSIX read / write intercept
  - MPI-IO implementation
  - ADIOS interface

# HIO – Checkpoint Management

- Interface recommends checkpoint based on:
  - System Characteristics:
    - System and Node MTTI
    - BB Bandwidth
  - Job Characteristics:
    - Job size
    - Checkpoint size
    - Application Reliability
- Periodic BB checkpoint background drain to PFS
- BB checkpoint deletion for space management

# HIO – Hardware Error Recovery

- Multiple data roots
  - e.g., BB; /scratch1; /scratch2
  - Errors on read handled by notification and subsequent fallback to secondary (or tertiary) root
  - Errors on write handled by notification, potential fallback to secondary (or tertiary) root and immediate rescheduling of checkpoint
  - Active data root's bandwidth will influence recommended checkpoint interval
- Any complete BB checkpoint will be marked eligible for post job drain to PFS (even if job subsequently fails.)
- Application level CRC on data (optional)

# HIO – Job Management

- Potential future capabilities:
  - Enable graceful shutdown of jobs and system with final checkpoint to PFS
  - Schedule PFS traffic to reduce contention

# HIO - Instrumentation

- Delivered via:
  - API calls (hio_perf_xxxxxx)
  - Messages to stdout (controlled via configuration)
- Values:
  - Read/write byte counts
  - Operation counts
  - Average size
  - Time elapsed
  - Speed
  - Etc.
- Extend as user and application analysis needs require

# HIO Basic and Optimized Mode

- Basic Mode:
  - Application reads and writes performed directly on underlying file system
  - File structure preserved
  - Available now
- Optimized Mode
  - Application reads and writes shipped to designated IO nodes
  - Builds on xRage bulkIO concepts
  - File count, layout and striping optimized
  - Exploits modern MPI one-sided message capability
  - N-M IO pattern (when needed)
  - Code complete end September
- Same application interface, selected via configuration

# Primary HIO API Calls

- Init / Term / CP Mgmt:
  - hio_init_mpi()
  - hio_config_set()
  - hio_should_checkpoint()
  - hio_fini()
- Open / Close:
  - hio_dataset_open()
  - hio_element_open()
  - hio_element_close()
  - hio_dataset_close()
- Read / Write:
  - hio_element_write {strided}{nb}()
  - hio_element_read {strided}{nb}()
  - hio_wait()

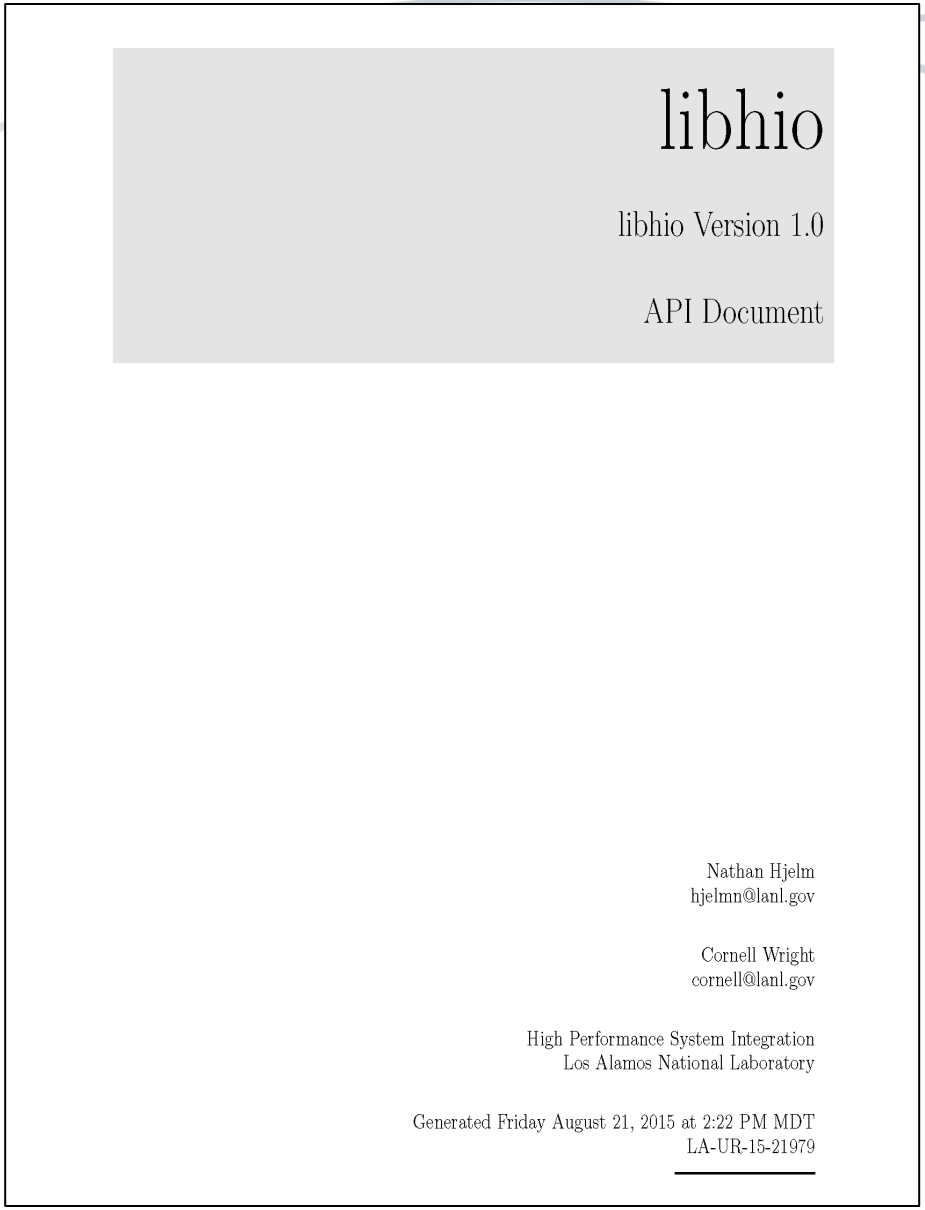
# hio – API Calls by Category

- **Context Management**
  - hio_init_single
  - hio_init_mpi
  - hio_fini
- **Checkpoint Management**
  - hio_dataset_should_checkpt
- **Data Collection Control**
  - hio_dataset_open
  - hio_dataset_close
  - hio_dataset_get_id
  - hio_dataset_unlink
  - hio_element_open
  - hio_element_close
  - hio_element_size
  - hio_dataset_construct
- **Data Movement**
  - hio_element_write
  - hio_element_write_nb
  - hio_element_write_strided
  - hio_element_write_strided_nb
  - hio_element_flush
  - hio_element_read
  - hio_element_read_nb
  - hio_element_read_strided
  - hio_element_read_strided_nb
  - hio_dataset_flush
- **Request Control**
  - hio_complete
  - hio_request_test
  - hio_request_wait
- **Configuration**
  - hio_config_set_value
  - hio_config_get_value
  - hio_config_get_count
  - hio_config_get_info
- **Performance Reporting**
  - hio_perf_get_count
  - hio_perf_get_info
  - hio_perf_get_value
- **Error Reporting**
  - hio_err_get_last
  - hio_err_print_last
  - hio_err_print_all

# HIO calls to DataWarp

| DataWarp APIs | Access DataWarp via POSIX |
|---|---|
| dw_stage_directory_out() | open(), fdopen() |
| dw_open_failed_stage() | fseek() |
| dw_read_failed_stage() | fread() |
| dw_wait_directory_stage() | fwrite() |
| dw_terminate_directory_stage() | access() |
| dw_query_directory_stage() | stat() |
| dw_set_stripe_configuration() | statfs()* |

* not actually POSIX



libhio

libhio Version 1.0

API Document

Nathan Hjelm
hjelmn@lanl.gov

Cornell Wright
cornell@lanl.gov

High Performance System Integration
Los Alamos National Laboratory

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- libhio Document
  - API Document
  - User's Guide
- Library description
- HIO APIs
- Configuration variables
- 40 Pages

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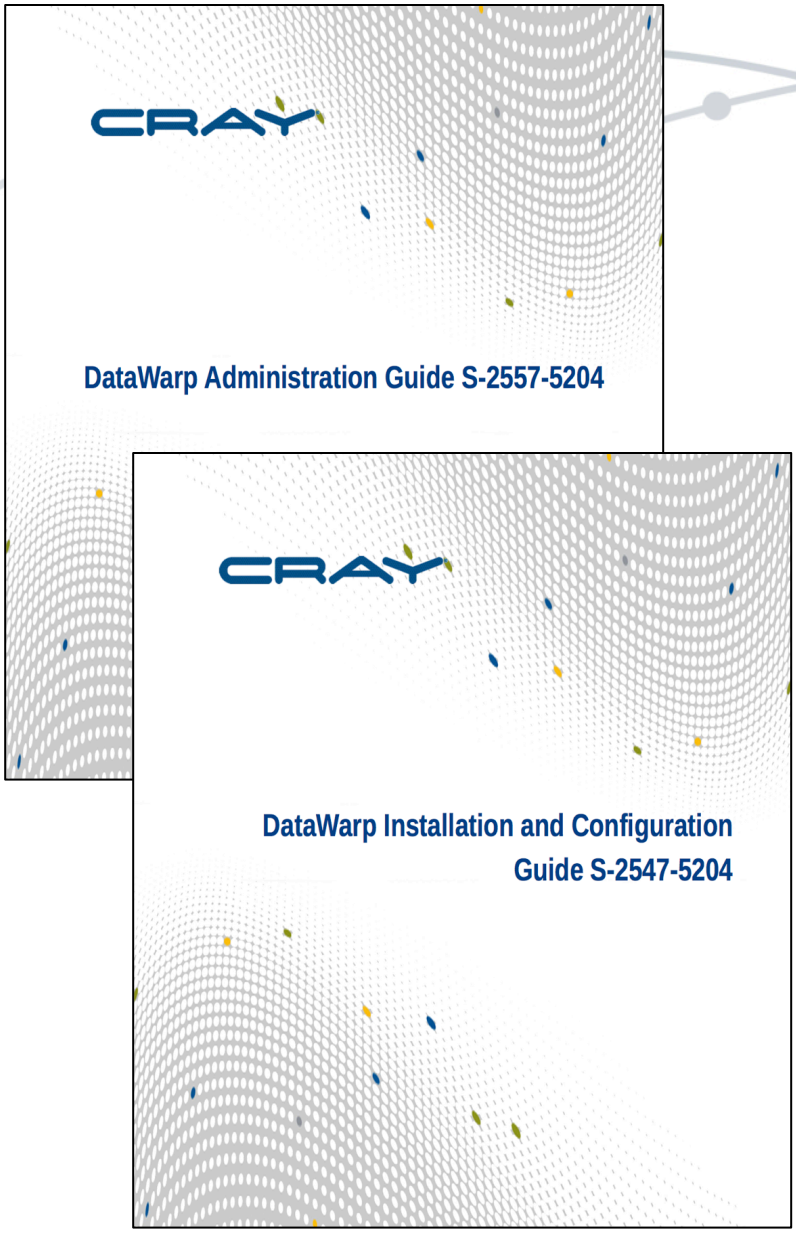
# Creating a Burst Buffer

- Normally performed by WLM
- Node SSD capacity in MiB: 7630912
  1/16th of that, rounded down to 16MiB multiple, in bytes: 500095254528 (about 465 GiB).
- Create pool with that granularity:
  -->module load dws
  -->dwcli create pool --name cw_pool --granularity 500095254528
- Add both DW nodes to pool:
  -->dwcli update node --name nid00017 --pool cw_pool
  -->dwcli update node --name nid00018 --pool cw_pool
- Create a session for all nodes:
  -->allhost="$(for i in $(apstat -n --no-summary --no-headers | sed -e 's/^[ \t]*//' | cut -d ' ' -f 1); do printf "nid%.5d " $i; done)"
  -->dwcli create session --owner 4611 --creator cornell --token $RANDOM --hosts $allhost --expiration 0
  created session id 3
- Create instance with 16 allocation units (half of all space on the 2 nodes):
  -->dwcli create instance --session $sid --expiration 0 --label $RANDOM --capacity 8001524072448 --pool cw_pool
  created instance id 3
- Create a striped scratch configuration:
  -->dwcli create configuration --instance $iid --type scratch --access_type stripe --group 0 --root_permissions 0777
  created configuration id 3
- Create activation to mount at /tmp/dw_scr. Note that parent directory must exist.
  -->dwcli create activation --mount /tmp/dw_scr --session $sid --configuration $cid
  created activation id 4

# DataWarp Status Command

- -->dwstat all

```
pool-id quantity     free granularity units
cw_pool 21.83TiB 14.55TiB   465.75GiB bytes
session-id token creator owner           created          expiration   goal nodes
         3  4156 cornell  4611 2015-08-21T13:10:32 1969-12-31T17:00:00 create    64
instance-id   bytes nodes           created          expiration expired intact label public session configurations
          3 7.28TiB     2 2015-08-21T13:14:32 1969-12-31T17:00:00   False   True  1127   True       3              1
configuration-id access_type activations instance    type
               3      stripe           1        3 scratch
registration-id configuration session wait
               3             3       3 True
activation-id configuration session nodes
            4             3       3    64
fragment-id capacity granularity instance     node missing
          4   953856       4MiB       3 nid00017   False
          5   953856       4MiB       3 nid00018   False
namespace-id configuration fragments
            3             3        2
 node-id    pool online granularity capacity instances activations
nid00017 cw_pool   True      16MiB  7.28TiB        1          0
nid00018 cw_pool   True      16MiB  7.28TiB        1          0
nid00020    None   True          0        0        0        1
nid00021    None   True          0        0        0        1
. . . .
nid00226    None   True          0        0        0        1
nid00227    None   True          0        0        0        1
nid00206 cw_pool   True      16MiB  7.28TiB        0          0
```




- DataWarp Administration Guide
  - Overview and concepts
  - Administrative commands
  - Administrator Tasks
  - Troubleshooting
  - Diagnostics
  - 50 Pages
- DataWarp Installation and Configuration
  - SSD Installation
  - Firmware maintenance
  - Configuration
  - Repair
  - 41 Pages

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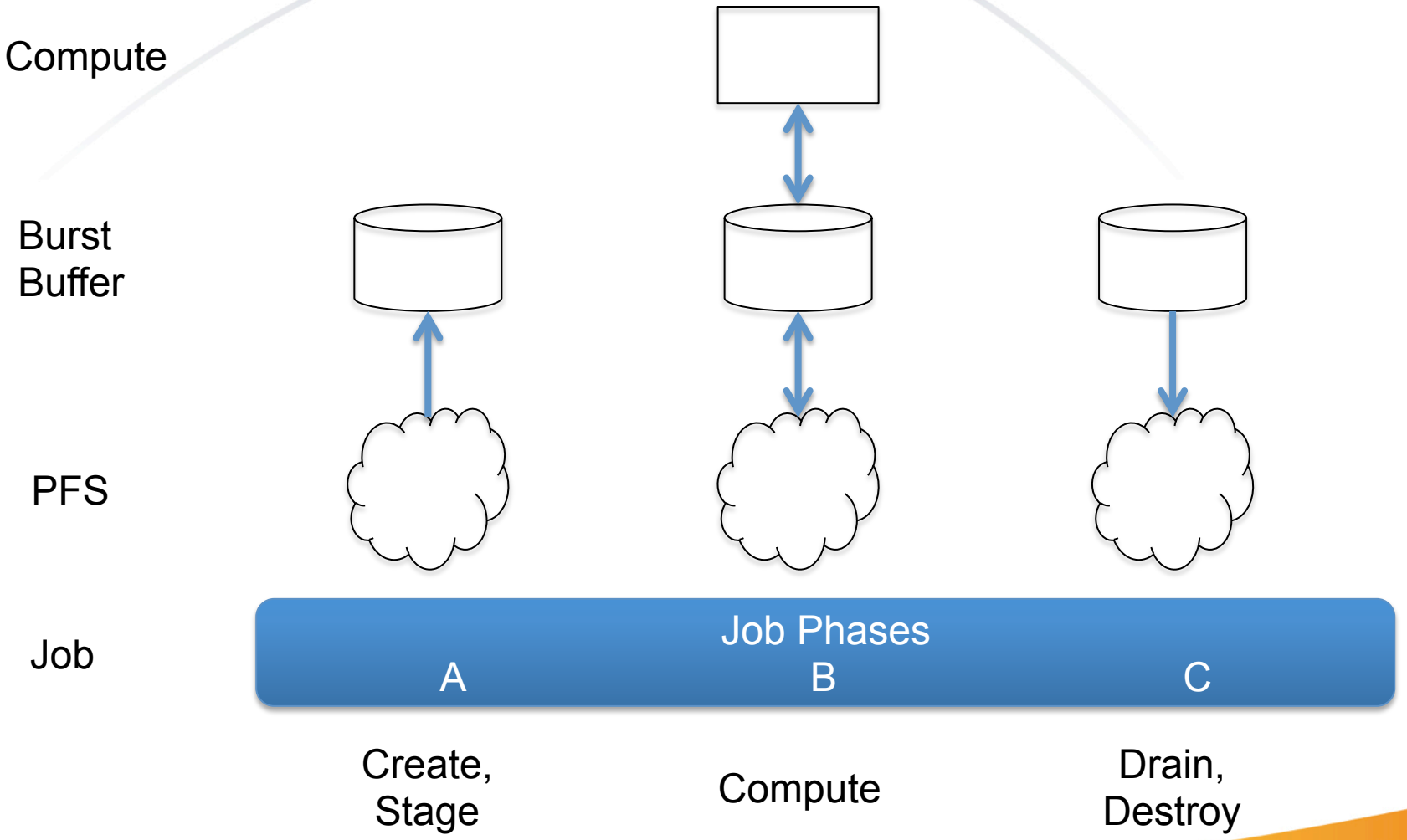
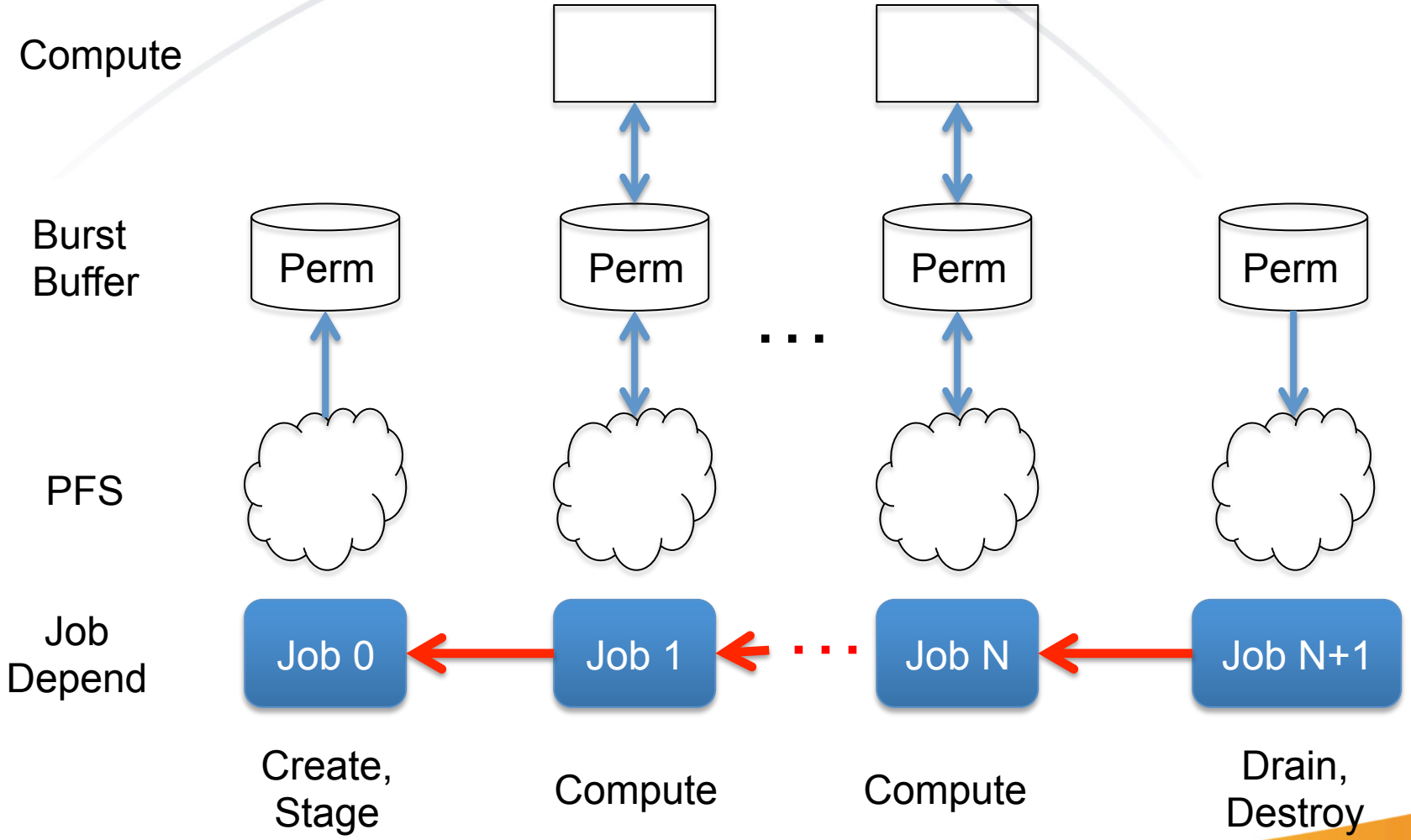
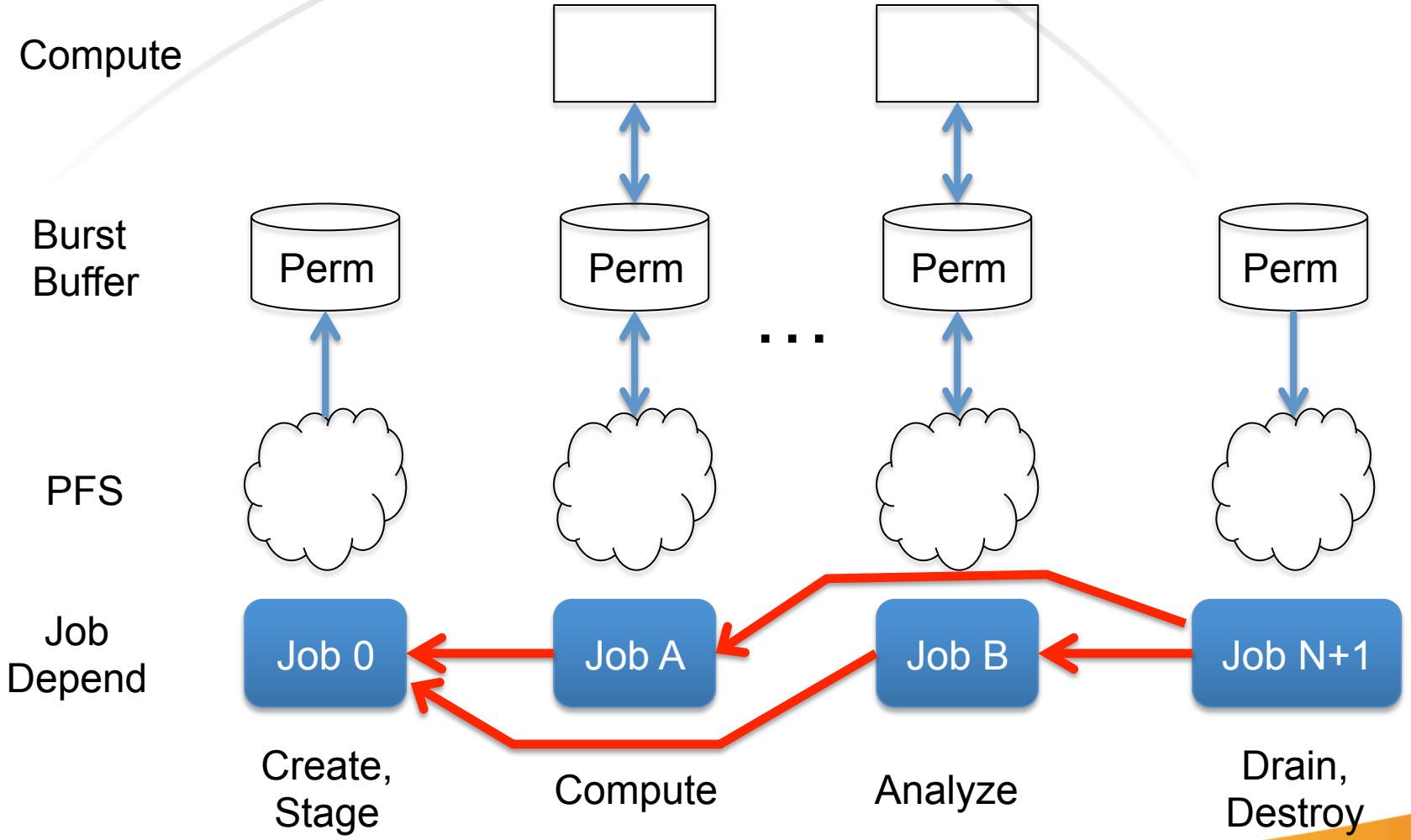
# Single-Job Burst Buffer



# Multi-Job Burst Buffer



# Compute + Analysis Burst Buffer



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# Development – Phase 1 DataWarp

- Phase 1 provides private and shared scratch (striped)
  - Meets checkpoint needs
  - Current release (UP04) currently lacking minor function, has performance deficiencies and bugs
- Installed on 2 LANL systems:
  - Gadget – 2 nodes with preproduction SSD
  - Buffy – 3 nodes with mixed preproduction / production SSD
- Trinitite – 6 nodes with production SSD
  - Will enable export controlled exposure to DataWarp
- WLM integration on Buffy now, Trinitite soon
- Medium scale testing on Cori (NERSC) in October
- Production SW Release:
  - Pearl/Pecos – 24 September 2015 (RC late August)
  - Rhine/Redwood – Early November 2015 ← Needed for Trinity
- Trinity – Product Level SSD cards (600 !) on site, install soon

# Development – Phase 2 DataWarp

- Phase 2 provides transparent and load balance caching
- Not required for checkpoint support
- Development version demonstrated July 2015
- Product release early 2016

# Development – HIO Library

- Major functions complete
  - Needs:
    - Checkpoint management
    - Optimized mode (code complete, in test)
- Tested with pre-production DataWarp and PFS
- API document LAUR'd and available
- Release 1.0 submitted to LANL Open Source process
- LANL code xRage ported to use HIO

# EAP Port to HIO: Phase 1

- Implemented via parallel module to bulkIO
  - Enabled via input deck option
  - Uses bulkIO IO distribution methodology
  - Uses HIO basic mode
- Full support for Cray DataWarp™ and PFS
- Some additional modification are needed outside of IO code
  - HIO “file” has a different name than expected
  - lastfile code can’t verify the file exists using inquire
  - Need to pass cycle number to module_hio for dataset identifier
- Checkpoint store and restart fully functional
  - Tested on Lustre PFS on Cielito, Cielo
  - Test with DataWarp on Trinitite late-September

# EAP Port to HIO: Phase 2

- Create parallel module to pio
- Requires HIO optimized mode for performance
- Does not use bulkio
  - Can be removed from code base in future
- Will provide equivalent or better performance and functionality as compared to module_pio
- Completion by end of CY'15

# Thank You !

## Questions